



PABLO SCHMIDT

VIDEO GAME PROGRAMMER STUDENT | Malmö, Sweden | +46734913473

DETAILS

Malmö
Sweden
+46734913473

pablogschmidt2002@yahoo.com.ar

LINKS

[Linkedin](#)

[Portfolio](#)

SKILLS

C++

C#

Unity

Unreal Engine

Shaders

Python

SQL

Ability to Work Under Pressure

Ability to Work in a Team

Communication Skills

Manual Testing

JIRA

Basecamp

HOBBIES

Video games. Travelling a lot.
Music. BBQs in the beach, family
and friends!

LANGUAGES

Spanish; Castilian

English

Italian

German

French

Portuguese

PROFILE

Junior video game programmer.

Enthusiastic about video games since a small kid, soon finishing the education "Video games programmer" in Future Games in Malmö, Sweden.

During more than 9 years, but in different roles, I have worked in the video games industry, being part of +30 games.

EMPLOYMENT HISTORY

M&R - Lead Mechanic at Tier Mobility, Malmö

May 2021 — Present

- Responsible for mechanics training and reparations performance.
- Telemetry of scooters and its batteries.
- Forecast of needed spare parts for over 2000 scooters for 4 cities in Sweden.
- Analysis of fleet reparations to contribute to efficiency.
- Control of transported scooters to various European cities.
- Improved the design of the Warehouses in Malmö and Lund, Sweden
- Skills:** Maintenance & Repair · Preventive Maintenance

Semi Senior Quality Assurance Manager at Vostu, Buenos Aires

July 2013 — July 2017

- Responsible for the quality of the video games released by the company
- Control of graphics; user interface; playability, walk through; available promos; bug reports to programmers, meetings with game designers; improvements.
- Improvement of production times.

Product Owner at Vostu, Buenos Aires

August 2011 — July 2013

- Receive projects from the General Manager
- Make an analysis and estimation of time for finalization
- Set up a team of programmers and graphic artists
- Set up a backlog in Basecamp, assign tasks to each member of the team.
- Tracking the progress of the project. Daily video conferences/chats/emails with the customers (USA, UK, Denmark, Argentina, etc).
- Organize daily meetings with the team to discuss priorities and organization of tasks for better performance.
- Skills:** Jira · Confluence · Slack · Basecamp

Product Owner at MP Force, Buenos Aires

November 2009 — May 2011

- Video games studio, producing advert games for Cartoon Network, Fox, Nickelodeon, Oreo etc.
Communication with abroad stakeholders in Australia, Denmark, UK, USA, etc.
 - Scrum master: Daily meetings with programmers and designers.
- Skills:** Video Games · Scrum · Basecamp · Project Management · Stakeholder Relations · Start-ups

Video Games QA Tester at Gameloft, Buenos Aires

February 2008 — September 2009

Skills: Test Automation Framework · Jira

Business Intelligence Analyst at Gameloft, Buenos Aires

January 2007 — February 2008

- Analytics, reporting, dashboard development, benchmarking, videogames business performance management.
- **Skills:** Databases

Technical Support Specialist at Infomerc, Buenos Aires

January 2004 — November 2007

- Installation and reparation of bar scanners in different point of sales. The scanned information was analyzed once a week for marketing purposes.
- **Skills:** Technical Support

EDUCATION

Master's degree, Computer/Information Technology Administration and Management, Universidad de Palermo, Buenos Aires

May 2020 — Present

Paused, I started video games programmer specialization at Future Games

Professional Testing Master, Computer Software and Media Applications, Centro de e-learning UTN FRBA, Buenos Aires

March 2022 — October 2022

Master degree Economics, Universidad de Buenos Aires, Buenos Aires

March 2006 — December 2014

Bachelor's degree Information Systems of Organizations, Universidad de Buenos Aires, Buenos Aires

March 2003 — December 2006

Technical Degree in Economics and Organizations Management, Colegio Mariano Moreno, Buenos Aires

February 2001 — December 2003

REFERENCES

Sofi Fridland from Just Arrived

Contact@justarrived.se

Simona Szighardtova from Tier Mobility

simona.szighardtova@ridedott.com

COURSES

The ultimate fullstack web development bootcamp, Udemy

October 2022 — February 2023

Software Testing Masterclass (2022) - From Novice to Expert, Udemy

July 2022 — December 2023

EXTRA-CURRICULAR ACTIVITIES

Food Savers Malmo at Malmo Markets, Malmö

July 2020 — July 2022

Helping to expand a Facebook group and contacting markets in Malmö, so before markets drop the "ugly" vegetables and fruits to the trash, they put them in a box waiting for a "Foodsaver" to arrive.

Food sharing Copenhagen at Markets in Copenhagen, Copenhagen

March 2018 — June 2020

Help in the organization of a weekly event, where food from markets and supermarkets is saved before going to the trash. Later this food is given to people for free.